



Dream Cutter LLC

Ocala FL USA

## Angkor Temple object for Vue

Product URL <https://poserworld.com/angkor-temple-object-for-vue>

**Short Description:** Seperate Archway (69k poly) and Spire (55k poly) .vob's so that you can quickly position and assemble the your Angkor Temple scene. Each model is made of evenly distributed, subdividable triangulated UV Texture mapped mesh to facilitate vertex shaping and pipeline export. 3 Vue Materials used to create teh texture maps are also included, Ancient Temple Rock Walls.mat (chert), Ancient Rock Overgrowth.mat, Ancient Rock Lichen.mat The Angkor Temple Spire object is UV mapped and layered into 8 texture zones, while the Angkor Temple Archway object includes texture zones for roof ends, roof, column caps, columns, and column base. Created in the Angkor architecture style with the mesmerizing blend of Hindu and Buddhist influences this temple embraces the towering spres adorned with elaborate (eroded) bas-reliefs. This temple is characterized by their use of sandstone, which gives them a warm, golden glow that seems to change color with the light. The structures are symmetrical and balanced, with a central tower or shrine surrounded by smaller towers, galleries, and courtyards. We capture the stonework erosion and overgrowth with displacement to gve your render scenes plenty to marvel at.

92mb Download

**Full Description:** Angkor Temple object for VueSeperate Archway (69k poly) and Spire (55k poly) .vob's so that you can quickly position and assemble the your Angkor Temple scene. Each model is made of evenly distributed, subdividable triangulated UV Texture mapped mesh to facilitate vertex shaping and pipeline export. 3 Vue Materials used to create teh texture maps are also included, Ancient Temple Rock Walls.mat (chert), Ancient Rock Overgrowth.mat, Ancient Rock Lichen.mat The Angkor Temple Spire object is UV mapped and layered into 8 texture zones, while the Angkor Temple Archway object includes texture zones for roof ends, roof, column caps, columns, and column base. Created in the Angkor architecture style with the mesmerizing blend of Hindu and Buddhist influences this temple embraces the towering spres adorned with elaborate (eroded) bas-reliefs. This temple is characterized by their use of sandstone, which gives them a warm, golden glow that seems to change color with the light. The structures are symmetrical and balanced, with a central tower or shrine surrounded by smaller towers, galleries, and courtyards. We capture the stonework erosion and overgrowth with displacement to gve your

render scenes plenty to marvel at. Deformable, subdividable evenly distributed, exportable mesh (.vob) that have multiple texture zones: Spire: 29,787 Vertices, 55,126 Polygons  
Archway: 36,450 Vertices, 68,750 Polygons Product from licensed from VanishingPoint, model by Digimation Model Bank and Textured by Dream Cutter 3D. Usage License:  
You are completely free to use this figure in any commercial or non-commercial render, image, or animation.  
You may NOT sell or give away any files found in this zip package without express permission.  
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You are free to use this model in your game or app, provided the end user can not extract the 3d model 192mb Download

Price \$6.00

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