



Dream Cutter LLC

Ocala FL USA

## **MiG-17F Fresco fighter jet for Poser**

Product URL <https://poserworld.com/mig-17f-fresco-fighter-jet-for-poser>

Short Description: MiG-17F Fresco fighter jet for Poser is a highly detailed historical aircraft figure for the Poser 3D art and animation rendering software.

The MiG-17F Fresco is a high-subsonic, single-seat Soviet fighter jet, designed to improve upon the MiG-15, with features like a thinner wing swept back to 45 degrees and an afterburning engine for enhanced performance. This aircraft, first introduced in 1952, saw its combat debut in the skies over Vietnam and was used in conflicts like the Six-Day War and the Nigerian Civil War, serving as a versatile interceptor and ground-attack aircraft. The MiG-17F, with its ability to outmaneuver many of its contemporaries, was a formidable opponent in dogfights, despite its lack of advanced radar and missile capabilities compared to Western aircraft.

Key features of the MiG-17F Fresco fighter jet for Poser

- \* Over 50 Points of Articulation on the main figure!
- \* Moving Flaps, Ailerons, Rudder, Stabilator, Speed Brakes, Opening Landing Gear Doors, Raising and Lowering Gear, Spin-able Wheels, Steer-able Nose Gear, Opening Canopies, Deployable Slats, Folding Wings, Deployable Emergency Drag Chute, Fully Functional Cockpit Flight Controls, and Working Ejection Seat...
- \* Numerous ERC dials for ease of control from one main location, including dials for various basic flight maneuvers. The weapons sets also have ERC controls for ease of use in images and animation!
- \* Conforming Dummy Aircrew figure to use to place a Pilot in the Cockpit.
- \* Conforming Crew Boarding Ladder and FOD Storage Covers for the Engine and Air Intake.
- \* 3 Separate Conforming Weapons sets designed to be Mixed and Matched to create multiple load-outs for the Weapons most commonly carried by the MiG-17 Fresco, with fully controllable ordinance deployment. These Sets are broken down by mounting location so that each set can be properly mix and matched with the others, allowing large variations of weapons loads that can be added based on mission requirements!

Full Description: MiG-17F Fresco fighter jet for Poser Copyright: Christopher D. Schell, February 2016

Author: Christopher D. Schell (theschell) Made famous by the Vietnam War, the MiG-17F was the primary enemy aircraft engaged in the skies over Vietnam by U.S. aircraft, such as the A-4, A-7, F-8, B-52, F-100, F-105 and its primary nemesis, the F-4 Phantom II. In 1960, the first group of approximately 50 North Vietnamese airmen were transferred to the PRC to begin transitional training onto the MiG-17. At this time the first detachment of Chinese trained MiG-15 pilots had returned to North Vietnam, and a group of 31 airmen were deployed to the North Vietnamese Air Force base at Son Dong for conversion to the MiG-17. By 1962 the first North Vietnamese pilots had finished their MiG-17 courses in the Soviet Union and the PRC, and returned to their units; to mark the occasion, the Soviets sent as a "gift" 36 MiG-17 fighters and MiG-15UTI trainers to Hanoi in February 1964. These airmen would create North Vietnam's first jet fighter regiment, the 921st. By 1965, another group of MiG pilots had returned from training in Krasnodar, in the USSR, as well as from the PRC. This group would form North Vietnam's second fighter unit, the 923rd Fighter Regiment. While the newly created 923rd FR operated strictly MiG-17s, and initially these were the only types available to oppose modern American supersonic jets, more modern supersonic Soviet fighters would be later introduced as the 921st FR would operate both MiG-17s and MiG-21s (in 1969 the 925th FR MiG-19 unit would be formed). The MiG-17 carried some of the largest guns ever used for air-to-air combat - two 23mm cannons and one 37mm cannon - and was later converted to carry up to 4 K-13 Atoll Missiles (the Russian copy of the US Sidewinder). It could maintain 8g turns (8g = 8 times the force of gravity on the pilot's body), attain a maximum speed of 715 mph (Mach 1.04), climb to 30,000 feet in only 3 minutes, and had an initial rate of climb better than 14,000 feet per minute. The MiG-17F was a very nimble fighter that could prove deadly unless respected when engaged by pilots with superior training and tactics such as those used by the U.S. Navy and Air Force. One moment's complacency when fighting against the MiG-17F could prove fatal. It was flown by over 20 countries, three of which still fly it. During the Vietnam War and up until the F-16 entered service, it was the tightest-turning fighter in the world. When production started in the 1950s, its VK-1F engine made it one of the first production jet fighters in the world with an afterburner. The MiG-17F could carry bombs, rockets, or extra fuel tanks under its wings. It entered service with the Soviet bloc in March 1960 and wasn't withdrawn from service until May 1990! For more on the MiG-17, please visit [https://en.wikipedia.org/wiki/Mikoyan-Gurevich\\_MiG-17](https://en.wikipedia.org/wiki/Mikoyan-Gurevich_MiG-17) ...

Here are some of the Highlights: \*Over 50 Points of Articulation on the main figure! \*Moving Flaps, Ailerons, Rudder, Stabilator, Speed Brakes, Opening Landing Gear Doors, Raising and Lowering Gear, Spin-able Wheels, Steer-able Nose Gear, Opening Canopies, Deployable Slats, Folding Wings, Deployable Emergency Drag Chute, Fully Functional Cockpit Flight Controls, and Working Ejection Seat... \*Numerous ERC dials for ease of control from one main location, including dials for various basic flight maneuvers. The weapons sets also have ERC controls for ease of use in images and animation! \*Conforming Dummy Aircrew figure to use to place a Pilot in the Cockpit. \*Conforming Crew Boarding Ladder and FOD Storage Covers for the Engine and Air Intake. \* 3 Separate Conforming Weapons sets designed to be Mixed and Matched to create multiple load-outs for the Weapons most commonly carried by the MiG-17 Fresco, with fully controllable ordinance deployment. These Sets are broken down by mounting location so that each set can be properly mix and matched with the others, allowing large variations of weapons loads

that can be added based on mission requirements!

\*Note: All of this product's content was created by "theschell" (Christopher D. Schell) with additional help with ERC controls, Poser MAT Files & Additional Texturing by Mark A. Fares (KageRyu). My thanks to Mark for his extra hard work on this figure!

No additional files will be needed to use this product... it is a stand-alone figure!  
System Requirements: PC (not tested on Mac) and Daz Studio 2.3 or higher (Fully tested in Poser and is fully functional, though Poser users may have to manually adjust the surface settings to suit their uses!)  
Installation:

Extract the "runtime" folder to Daz > Studio > Content, (or to manually install, copy the contents of the runtime folder into your Daz studio runtime folders, making sure that the geometries folder goes to "runtime > geometries", the libraries folder goes to "runtime > libraries", and the textures folder goes to "runtime > textures". All items in this package must be placed as they appear in the download runtime file! The "readme" folder is outside the runtime structure and may be saved anywhere the user wishes, and the "templates" folder provides templates for users to create their own textures for this item, it may also be placed anywhere the user wishes. Any textures created with this resource or for this model cannot be sold but can be distributed freely as free items, they must be identified as modifications of the original and the original copyright must be maintained!  
Usage Notes: 1.) To load the base model MiG-17 Fresco, in your "Figures" library in the folder marked "Chris's Aircraft", double-click the product icon to load. 2.) To load the add-on conforming figure items find them in the same folder as the main MiG-17 figure ("Figures" library > "Chris's Aircraft"), make sure that the main MiG-17 Fresco figure is loaded and selected in your scene tree then double-click the product icon to load. Poser Users will need to use the "Conform To" option to conform these add-ons to the main MiG-17 Fresco figure... 3.) Included conforming figure add-ons: Conforming Dummy Aircrew figure to use to place a Flight Crew in the Cockpit. Conforming Crew Boarding Ladders and FOD Storage Covers for the Engines and Air Intakes. 7 Separate Conforming Weapons sets designed to be Mixed and Matched to create multiple load-outs for the Weapons most commonly carried by the MiG-17 Fresco, with fully controllable ordinance deployment. These Sets are broken down by mounting location so that each set can be properly mix and matched with the others, allowing a total combination of over 100 variations of weapons loads that can be loaded based on mission requirements!

4.) Some locations such as flaps have had only one rotation rigged... the others are unused and hidden in the parameters tab. this was done purposely to represent the mechanical nature of the aircraft and the way it would function. 5.) All flight control surfaces, rudder, landing gear, and moveable parts can be accessed in the scene tree for the skeleton of the MiG (I've rigged the parts rather than using morphs to allow the moveable parts to function). 6.) \*\*Poser Users please note that the surfaces of this model are optimized for Daz. The model will load and function properly in Poser but users may want to or need to adjust the surfaces settings in the material room depending on need and desire for best effect in poser renders! 7.) ERC Dials can be found on the main 'Body'

of the figure for ease of use.8.) Morphs Dials to Deploy/Hide the Emergency Drag Chute, and to Dialate the Exhaust Nozzels can also be found on the main "Body" location of the figure. Files Lists:Runtime/Geometries/Chris's MiG-17 Fresco:All Obj format geometries for the main MiG-17 figure and all conforming items

Runtime/Libraries/Character/Chris's Aircraft/Chris's MiG-17 Fresco:All Cr2's to the main figure and add-on conforming items.

Runtime/Textures/Chris's MiG-17 Fresco:Textures for all items

Chris's templates:Texture Templates for all items  
**LICENSE FOR SCHELL'S ARMOUR WORKS  
MARKETPLACE ITEMS**

#### **GENERAL RESTRICTIONS AND TERMS OF USE:**

It is the Buyer's responsibility to read and understand this license (the "License");. If you are unsure about anything in this License, please send an email to support@poserworld.com before using any Schell's Armour Works files.

This is a legal and binding agreement between you (the "Buyer") and Schell's Armour Works, ("Chris Schell"). By installing, downloading, copying, or otherwise using any Schell's Armour Works files (the "Product"), you have conclusively accepted all of the terms and conditions of this License

Purchase of the Product from Schell's Armour Works grants the Buyer a limited, non-exclusive, non-transferable license to use the contents of the encapsulating zip file. The Buyer may use the Product commercially in the form of rendered images but may not distribute the Product or any of the Product's files. The Artist (Author) retains all copyrights to the files. The Buyer shall not copy, modify, reverse compile, or reverse engineer the Product, or sell, sublicense, rent, or transfer the Product to any third party.

This License does not grant permission to produce a real, tangible replica of the 3D mesh/model/product acquired. An additional license for production rights may be purchased by contacting Schell's Armour Works and will be subject to negotiation and approval by the vendor. Schell's Armour Works will contact the vendor on the Buyer's behalf.

This License may be further modified in the individual product readme file, which may include additional permissions/limitations which shall be considered equally binding as added terms of this user agreement and shall not be deemed to cause a breach of this user agreement in any case.

The Buyer shall not redistribute the Product, in whole or in part, in any file format for sale or for free. The Buyer shall not store the Product any place where it could be used by another person or party (whether it is on a network or on the Internet). The Buyer shall not convert or recreate the Product to any other media format and re-distribute the files, regardless of whether it is for sale or free. The Buyer shall not use the Product in such a way that the original materials could be extracted. Products sold at Schell's Armour Works shall not be used for illegal purposes

The Buyer may copyright any newly created rendered images using the purchased, original Product files, provided the original Product files remain protected from being extracted from the derivative work. The Buyer may use the Product in rendered images for any personal or commercial projects, as long as the Artist's work is protected from extraction and the Buyer has not violated any other terms of the License. The Buyer may backup copies on hard drives, CD or DVD of the zip file for personal archival purposes only. The Buyer may not store files online. For Merchant Resource

Products, additional permissions or limitations of rights will be specified in of each Product's readme file. Software programs and utilities may have an additional license from the company or vendor that developed it. The Buyer agrees to be bound by the additional permissions and limitations contained in the Merchant Resource Products and Software Programs or utilities. For any product to be considered a Merchant Resource, Software program or utility, it must be clearly stated as such.

The Buyer retains this License, even if the Artist stops selling the work at a later date, or decides to charge a different price.

#### **OWNERSHIP:**

The Artist has verified that all items in the zip file are his/her own original work. Any components of the Product containing work from third parties require documented proof of rights to use, and are on file at Schell's Armour Works. All Schell's Armour Works Artists represent and warrant that they legally possess the power to grant the Buyer this License for all enclosed materials. Schell's Armour Works or the Artist may revoke this License upon receipt of information that the Product is being used in violation of any copyright laws or it is shown that the Buyer has violated any of the terms and conditions above. Upon receipt of notice that the Buyer has violated any copyright laws or the terms or conditions of the License, the Buyer shall immediately delete all Product files, both in original and derivative form, contained in the notice. If the Artist shows that any of the original material can be extracted from the Buyer's derivative work, the Artist may require both the original and derivative work, and all copies thereof, to be deleted. The buyer may be banned from the site, and downloads may no longer be available. Upon receipt of such a demand, the Buyer shall immediately delete all Product files, both in original and derivative form, contained in the notice. In the event the Buyer is not satisfied with the Product, a refund may be issued based upon Schell's Armour Works's refund policy. Issuing refunds is at the discretion of the Artist and/or the Schell's Armour Works staff. Refunds will be issued only after the Buyer has worked with the Artist to correct the problem. If a refund is issued, the Buyer must delete all copyright protected Product files on his/her computer and any creation that was made using the Product.

The names; "Legends of Cheledonia", "Cheledonia", "Golem-Mount", "Golem-Knight", "Dalagor", "Orkaine", "Goblinia", any other names created for the game "Legends of Cheledonia", and any images there-of are the Intellectual Property of Christopher D. Schell and may not be used, reproduced or re-distributed in any way without express written consent, up to, and including all 3d models there-of! (Original Game designed and developed by Christopher D. Schell, 2003/04, all rights reserved!) **NO WARRANTY ON PRODUCT:**

**THE PRODUCT AND RELATED SERVICES ARE WARRANTED, IF AT ALL, ONLY ACCORDING TO THE EXPRESS TERMS HEREOF. EXCEPT AS WARRANTED HEREIN, Schell's Armour Works HEREBY DISCLAIMS ALL WARRANTIES AND CONDITIONS WITH REGARD TO THE PRODUCT. THE PRODUCT IS LICENSED "AS IS" WITHOUT WARRANTY OF ANY KIND TO CUSTOMER OR ANY THIRD PARTY, INCLUDING, BUT NOT LIMITED TO, ANY EXPRESS OR IMPLIED WARRANTIES OF MERCHANTABILITY OF THE PRODUCT, FITNESS FOR THE BUYER'S PURPOSE OR SYSTEM INTEGRATION; INFORMATIONAL CONTENT OR ACCURACY; NON-INFRINGEMENT; AND TITLE. THE BUYER AGREES THAT ANY EFFORTS BY Schell's Armour Works TO MODIFY ITS GOODS**

OR SERVICES SHALL NOT BE DEEMED A WAIVER OF THESE LIMITATIONS, AND THAT ANY Schell's Armour Works WARRANTIES SHALL NOT BE DEEMED TO HAVE FAILED OF THEIR ESSENTIAL PURPOSE. THE BUYER FURTHER AGREES THAT Schell's Armour Works SHALL NOT BE LIABLE TO THE BUYER OR ANY THIRD PARTY FOR ANY LOSS OF PROFITS, LOSS OF USE, INTERRUPTION OF BUSINESS, OR ANY DIRECT, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY KIND WHETHER UNDER THE LICENSE OR OTHERWISE, EVEN IF Schell's Armour Works WAS ADVISED OF THE POSSIBILITY OF SUCH DAMAGES OR WAS GROSSLY NEGLIGENT. Some jurisdictions may not permit the exclusion or limitation of liability for consequential or incidental damages, and, as such, some portion of the above limitation may not be applicable. In such jurisdictions, Schell's Armour Works's liability shall be limited to the greatest extent permitted by applicable law. INDEMNIFICATION:

The Buyer hereby agrees to indemnify Schell's Armour Works and its directors, officers, agents, and employees and to hold each of them harmless in all respects, including costs and attorney's fees, from and against any and all claims, demands, suits, or causes of action of whatever kind or nature and resulting settlements, awards, or judgments resulting from any breach by the Buyer of the License. This indemnity shall survive the termination of the License. The License shall be governed by the laws of the Province of Ontario and the laws of the Nation of Canada. For the purposes of the License, each party hereby consents to the personal jurisdiction and exclusive venue of any court located in Hamilton/Wentworth County, Ontario, Canada. Force Majeure:

No party will be liable for and shall be excused from any failure to deliver or perform or for delay in delivery or performance due to causes beyond its reasonable control, including but not limited to, work stoppages, shortages, civil disturbances, terrorist actions, transportation problems, interruptions or power or communications, failure or suppliers or subcontractors, natural disasters or other acts of God. SEVERABILITY:

The provisions of this License are severable. If any provision of the License is for any reason held to be invalid, illegal, or unenforceable, the remaining provisions of this License shall be unimpaired and continue in full force and effect, and, to the maximum extent permitted by law, the invalid, illegal, or unenforceable provision shall be replaced by a mutually acceptable provision, which, being valid, legal, and enforceable, comes closest to the intention of the parties underlying the invalid, illegal, or unenforceable provision.

Price \$13.00

SKU: 3968d0011

MPN: theSCHELL3027



