Poser World

Dream Cutter LLC

Ocala FL USA

Wolf Pack Multi-Species - animated canine figure for Poser

Product URL https://poserworld.com/wolf-pack-multi-species-figure-for-poser-2

Short Description: A traditional rigged morphing Wolf figures and with optional Poser Hair growth fur compatible with Poser 6 up that morph into 12 wolf species. Includes 6 animations and 12 additional species morph preset poses so you can make each instance of the Wolf Pack character in the scene distinct. 13 material sets with high resolution textures (4000x4000) default and 1mb, 2mb and 4mb texture map sets. This quad poly high resolution (229K polys) rigged 3d figure features the recognizable canis lupus body with morphs to adjust ear length, snout size, eye brows & blink, body mass, belly and tail thickness.

12 Pose & corresponding species Material presets to morph into 12 additional distinct species including: Arabian Wolf, Arctic Wolf, Eastern Wolf, Eurasian Wolf, Grey Wolf(default), Iberian Wolf, Indian Wolf, Mexican Wolf, Northwestern Wolf, Persian Wolf, Red Wolf, Tibetan Wolf, and the Timber Wolf. The materials are complex blend of pelt UV texture maps with alpha patterns so you can create hundreds of texture combinations. The wolf figure is modeled on highly versatile mesh and (poser traditional biped grouping) rig and will easily adapt to most dog and human poses and and the included animations are BVH exportable so combined with the broad use license this presents a lot of pipeline value.

Full Description: The wolf (Canis lupus), also known as the gray wolf or grey wolf, is a large canine native to Eurasia and North America. It is the largest extant member of Canidae, with males averaging 40 kg (88 lb) and females 37 kg (82 lb). On average, wolves measure 105–160 cm (41–63 in) in length and 80–85 cm (31–33 in) at shoulder height. The wolf is also distinguished from other Canis species by its less pointed features, particularly the ears and muzzle. The winter fur of a wolf is long and bushy and predominantly mottled gray, although nearly pure white, red and brown to black colours also occur. Up to 38 subspecies of wolf have been recognized including the domestic dog. Source Wikipedia.Features:Fully Poser rigged and animatable, conforms to traditional Poser figure rigging conventions and the figure accepts most poser biped conforming clothes and poses. WolfPack included a conforming fur set using Poser Hair Growth, however the default W the other uses bump and depth maps to simulate the fur coat. A Poser Hair parenting prop is also included in the runtime. Figure groups Head, Mouth, Eyes, Neck, Chest, Collar,

Shoulders, Forearms, Hands, Abdomen, Hip, Thigh, Shin, Foot, Tail, arms and legs are parametrically rigged.Animation cycles: Walk 34 frames, Track 34 frames, Trot 34 frames, Canter 34 frames, Run 34 frames and Wolf Howl 128 frames.Morphs: Ear length, snout size, eye brows & blink, body mass, belly and tail thicknessDirections: Extract the files into the specified folders: Put the obj files into Runtime\Geometries\PoserWorld\Put the cm2/ png (camera files) into Runtime\Libraries\camera\PoserWorld\Put the cr2/ png (figure files) into Runtime\Libraries\Character\PoserWorld\Put the hr2/ png (hair files) into Runtime\Libraries\hair\PoserWorld\Put the pz2/ png (pose files) into Runtime\Libraries\Pose\PoserWorld\Put the pp2/ png (prop files) into Runtime\Libraries\Props\PoserWorld\Put the jpg files (textures) into the specified folder beneath Runtime\Textures\PoserWorld\ Using the figure:1) Start Poser.2) Go to the PoserWorld\WolfPack Library.3) Add the PoserWorld WolfPack to your scene.4) Optional: Load species poses first, then apply any desired action poses, translations or joint rotations. If conforming Poser Hair growth fur is desired on your figure, load the Wolf_Fur figure and conform it to the WolfPack figure just as you would add clothes to a figure. After conforming to, initially zero or apply the same Species pose as the Wolf_Fur as the WolfPack figure. This extra step is needed because species poses contain morphs. Thereafter, any action pose or joint rotation you apply to WolfPack will also apply to the conforming Fur pack. Optional Instructions:This figure is fully possible and includes animations and poses. Like all PoserWorld Animals, the WolfPack figure is rigged in a manner that it will accept many basic human poses and conforming clothes from other Poser traditionally rigged figures. High definition materials and textures default at 4000x4000 and material sets for 1mb, and 2mb texture maps are also included. If figure crashes the scene at load, load in scene with wireframe and change texture set to lower resolution.Default Installation Poser Runrtime Folder Path and complete file list in readme.

Price $14.95

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