



Dream Cutter LLC

Ocala FL USA

Bison - figure for Poser

Product URL <https://poserworld.com/bison-buffalo-figure-for-poser>

Short Description: A traditional IK rigged Bison figure compatible with Poser 6 up. Includes 8 poses and 4 animations, horn size and buffalo fur wooliness morphs. High definition materials and textures (4000x4000) default and 1mb, and 2mb texture map material sets. Download 5MB.

Product Details below

Full Description: Bison figure for PoserMerchant: PoserWorldCopyright 2019

PoserWorld.comThis product's content was created by: Atreria 3D, and Dreamcutter exclusively for PoserWorld. A traditional rigged Bison figure compatible with Poser 6 up. Includes 8 poses and 4 animations, horn size and fur coat thickness morphs, high definition materials and textures (4000x4000) default and 1mb, and 2mb texture map material sets. The American bison and the European bison are the largest surviving terrestrial animals in North America and Europe. They are similar in appearance to other bovines such as cattle and true buffalo. They are broad and muscular with shaggy coats of long hair. Adults grow up to 2 m (6 ft 7 in) in height and 3.35 m (11.0 ft) in length for American bison and up to 2.1 metres (6 ft 11 in) in height and 2.9 metres (9 ft 6 in) in length for European bison. American bison can weigh from around 400 to 1,270 kg (880 to 2,800 lb) and European bison can weigh from 800 to 1,000 kg (1,800 to 2,200 lb). European bison tend to be taller than American bison. Bison are nomadic grazers and travel in herds. The bulls leave the herds of females at two or three years of age, and join a herd of males, which are generally smaller than female herds. Mature bulls rarely travel alone. Source Wikipedia. Features:Fully Poser rigged and animatable, conforms to standard Poser figure rigging conventions and the figure accepts most poser biped conforming clothes and poses. Head, Eyes, Neck, Chest, Collar, Shoulders, Forearms, Hands, Abdomen, Hip, Thigh, Shin, Foot, Tail, arms and legs are parametrically rigged. Mouth does not open.Horn Size morphWooly Bully fur morphWaistline Smoothing morph for reducing definition of fur cape ridge on back.Poses: Default, Walk, Bedding, Graze, Jumping, Nervous, Rearing, Cow Milking and Calf NursingAnimations: Alert (100 frame cycle), Grazing (200 frames cycle), Idle (200 frame cycle), Walking (34 frame cycle) Directions: Extract the files into the specified folders: Put the obj files into Runtime\Geometries\PoserWorld\Put the cm2/ png (camera files) into

Runtime\Libraries\camera\PoserWorld\Put the cr2/ png (figure files) into
Runtime\Libraries\Character\PoserWorld\Put the hr2/ png (hair files) into
Runtime\Libraries\hair\PoserWorld\Put the pz2/ png (pose files) into
Runtime\Libraries\Pose\PoserWorld\Put the pp2/ png (prop files) into
Runtime\Libraries\Props\PoserWorld\Put the jpg files (textures) into the specified folder beneath
Runtime\Textures\PoserWorld\ Using the figure:1) Start Poser.2) Go to the PoserWorld\Bison
Library.3) Add the PoserWorld Bison to your scene.4) Optional: Add your favorite characters and
pose them to suit the needs of your scene. Optional Instructions:This figure is fully possible and
includes animations and poses. Like all PoserWorld Animals, the Bison figure is rigged in a
manner that it will accept many basic human poses and conforming clothes from other Poser
traditionally rigged figures. The Burro Pedro figure includes master controls to help mouth
animation by animating lips through the range of wth mouth bends. High definition materials and
textures default at 4000x4000 and material sets for 1mb, and 2mb texture maps are also included.
If figure crashes the scene at load, load in scene with wireframe and change texture set to lower
resolution.Complete license, file list and default installation paths are in the product readme and
filelist.txt.

Price \$9.95

SKU: 3A33749E





